



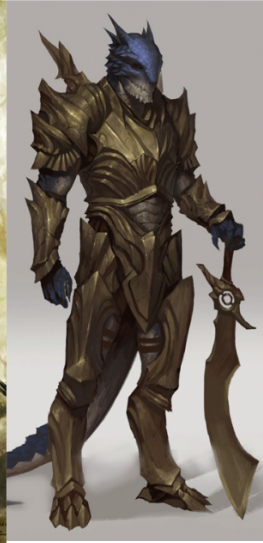
HILL DWARF



HIGH ELF



WOOD ELF



DRAGONBORN



HALFLING



HUMAN



HALF-ORC



HALF-ELF

DUNGEONS & DRAGONS

CHARACTER TYPES

Hill Dwarf: You are hardy and wise and hard to kill. Good with axe and hammer. They often are short with a big beard. You're probably a Barbarian or Fighter, Paladin or Ranger.

High Elf: You are agile and smart, with some natural magic. Good with sword and bow. You have pointy ears. You're probably a Fighter or Rogue or Wizard... or even a Monk or Ranger!

Wood Elf: You are agile, wise, and fleet of foot. Good with sword and bow. You have pointy ears. You're probably a Fighter or Monk or Ranger, or even a Cleric or Druid or Rogue.

Dragonborn: You part dragon, strong and noble. You can breathe fire. You're probably a Barbarian or Fighter or Paladin or even a Bard, Sorcerer or Warlock!

Lightfoot Halfling: You are small, nimble, and charismatic. You are unnaturally lucky. You're probably a Bard or Rogue or even a Monk, Sorcerer or Warlock!

Human: Yours is the most versatile ancestry. You are equally good with all classes.

Half-orc: You are strong and hardy and almost impossible to kill. You have big teeth and look a little intimidating! You're probably a Barbarian, Fighter, Paladin, or maybe a Ranger, Rogue or Warlock.

Half-Elf: You are charismatic, versatile, and highly skilled. You have Human and Elf parents. You're probably a Bard, Paladin, Sorcerer or Warlock, or anything else you want to be!