

DUNGEONS & DRAGONS CHARACTER CLASSES

(See descriptions on following pages)

Barbarian: Lightly armored, you are hard to kill and do a lot of damage when you get very angry. Similar to Conan the Barbarian or The Hulk.

Paladin: You are a heavily armored front-line warrior who also has magical and healing abilities based on their Oath. Similar to King Arthur or Lady Brienne from Game of Thrones.

Bard: A natural performer, you inspire your allies and distract enemies with sword, song, and spell. Similar to Link from the Legend of Zelda or Starlord.

Cleric: You're pretty good in a fight (especially against undead), and your prayers are very powerful spells. Similar to Thor or Van Helsing.

Druid: You are a powerful and versatile spellcaster who can change into animals to gain their senses, movement, and combat strengths.

Similar to Beast Boy or Poison Ivy.

Fighter: You are a tough and versatile melee warrior with consistently high damage output. Similar to Gimli or Captain America.

Monk: You are a fast, versatile striker capable of great meditation and unarmed strikes. Similar to Avatar the Last Airbender or Daredevil.

Ranger: You are a stealthy ranged hunter in tune with nature. Similar to Aragorn or Hawkeye.

Rogue: You are a skilled, stealthy striker often with a penchant for gold. Similar to Catwoman or Han Solo.

Sorcerer: You are an instinctive spellcaster. You don't know a lot of spells, but you have less bookkeeping than a wizard. Similar to The Scarlet Witch or Jean Gray from The X-Men.

Warlock: You made a pact with an otherworldly power. You are a tough spellcaster who relies on a few high-damage spells. Similar to Green Lantern or Raven from Teen Titans.

Wizard: You are an intelligent master of magic. You know more spells than anyone but have to do learn them from books. Similar to Gandalf or Harry Potter.